



SCOUTS
BSA



2021 Information & Planning Guide



CAMP HORNE 2021

Important Information at a Glance

Dates:

Session 1: June 27 -July 3

Session 2: July 11-July 17

Fees (please see page 1 for additional information):

\$250 in-council

\$275 out-of-council

\$50 campsite deposit (in-council units: can roll over from proceeding / to following year)

Important Dates (please see page 1 for additional information):

January 13, 2021: Online Campsite Reservations Open (\$50)

March 15, 2021: Early Payment Discount Deadline (\$230 in-council; \$255 out-of-council)

March 15, 2021: Online merit badge registration opens via Tentaroo

May 15, 2021: Payment due in full

A Fee of \$25 will be applied to any registrations after May 15, 2021

Campership Applications Due March 15, 2021

All adults staying in camp must have current BSA Youth Protection Training.

All participants must have up to date Health and Medical Record parts A, B, and C.

Any special needs (including dietary needs) must be reported to the Camp Director two weeks prior to arrival to ensure accommodation.

Important Numbers During Planning:

(205) 554-1680 Council Office

(205) 554-1680 Registrar and Technical Support

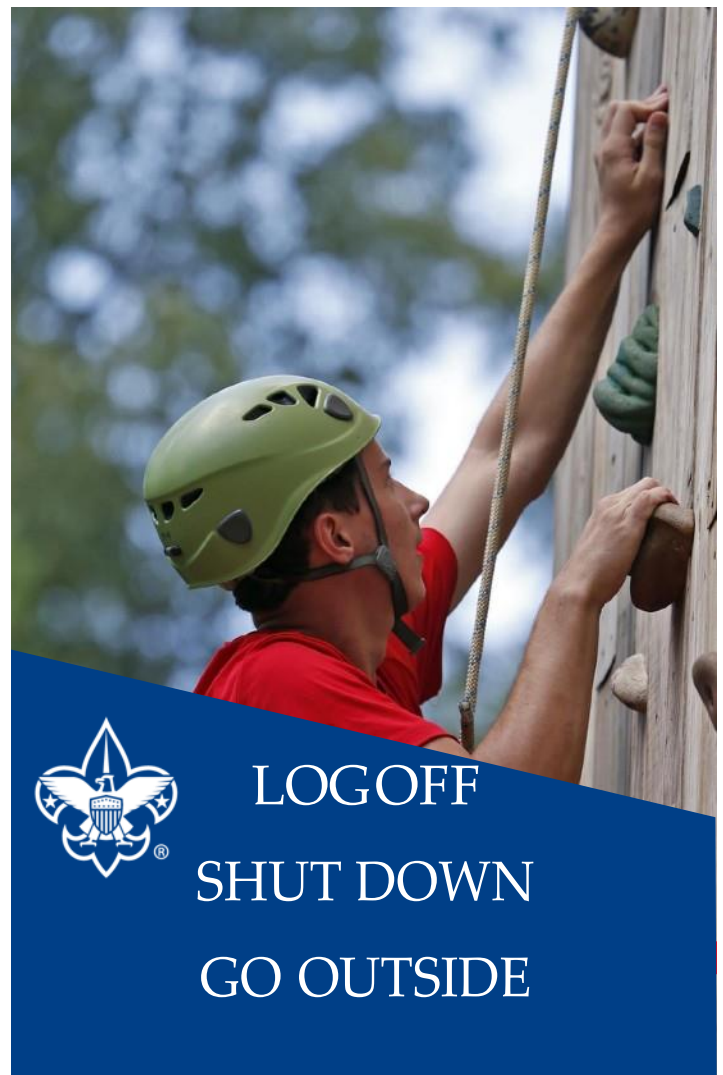
(205)-292-2845 Camp Director's Phone Number

Online Registration System:

<https://scoutingevent.com/006>

General Information	1
Individual Fees	1
Campsite Reservation and Fee	1
Fee Refund Policy	2
Campership Fund (In-Council Units only)	2
Health and Safety	3
BSA Health and Medical Form	3
Insurance Information	3
In-Camp Healthcare	3
Risk Factors	3
Getting Around In Camp	3
Personal Prescriptions	4
Special Needs (Including Dietary Needs)	4
Check-In/Check-Out Procedures	5
Arrival and Checking Into Camp	5
Mandatory Paperwork	5
Swimming Pool Orientation and Swim Test	5
Checking Out of Camp and Departure	6
Camp Leadership Guidelines and Responsibilities	7
Guidelines	7
Unit Leaders	7
Youth Protection Guidelines	7
SERVICES	8
Camp Office	8
Campsites	8
Chapel and Chaplaincy	8
Commissioner's Service	8
Dining Hall	8
Drinking Water	8
Health Care	9
Lost and Found	9
Mail	9
Program Booklet	9
Trading Post	9
Rules and Regulations	10
General Policies	10
Dress Code	10
Visitors Policy	10
Extra Meal Costs	10
Prohibited Items	11
Rifles, Shotguns, Ammunitions, and Archery Supplies	11
Water Related Activity Guidelines	11
Transportation and Vehicle Parking	11
Scout Oath and Law	11
Table Waiters	12
Conservation Policy and Leave No Trace	12
Wildlife	12
Tick Bourne and Mosquito Diseases and Prevention	12
Emergency Procedures	13
Damage Charges	15
Program	16
Daily Schedule	16
Program Information	16
Morning Merit Badge Schedule	17
Afternoon Merit Badge Schedule	17
Alphabetical List of Merit Badge Offerings	18
Camp Program by Areas	20
Adventure	20
Aquatics (Lakefront)	20
Aquatics (Pool)	21
Ecology	21
Handicraft	22
Outdoor Skills	22
Shooting Sports	23

Technology	23
Trail to Eagle	24
First Year Camper Program (Trailblazer)	24
Adult Leader Training	25
2021 Horne Cup Challenge Series	25
Honor Troop and Honor Patrol	25
Camp Horne 2020 Summer Camp T-Shirts	25
Evening Activities	26
Personal and Unit Gear Checklists	27
General Gear Info	27
Checklists	28
Appendices	1
Order of the Arrow Membership Information	2
Order of the Arrow Youth Candidate Nomination Form	3
Order of the Arrow Adult Candidate Nomination Form	4
2021 In-Council Unit Roster and Payment Form	7
2021 Out-of-Council Unit Roster and Payment Form	7
2021 Unit Leadership Roster	7
2021 Troop Swim Classification Record	8
Harry E. Bovay, Jr. Foundation Campership	9
Camp Map	11
Annual Health and Medical Record	12



General Information

Camp Horne has housed Scouting programs since it opened in 1924. Major program features are along the shorelines of our two lakes or nestled in the rolling hills of West Alabama. Facilities and equipment are available for a number of outdoor activities including standup paddle-boarding, kayaking, canoeing, rowing, climbing, rappelling, archery, rifle shooting, shotgun shooting, and hiking. Livingston Chapel, whose open-air view of Horne Lake and the Alabama sky are unparalleled, serves as a place of prayer and reflection. Additionally, Camp Horne has an Olympic-length swimming pool and areas for outdoor skills and ecology instruction. Camp Horne is owned and operated by the Black Warrior Council, BSA. We are accredited through the BSA's National Camp Accreditation program and have received an authorization to operate.

INDIVIDUAL FEES

Scouts BSA Resident Camp fees for the 2020 season are:

	Youth Participant Fee
In-council Scouts	\$250
Out-of-council Scouts	\$275

Troops are billed \$250 per Scout registered. To encourage early payment, the Black Warrior Council offers a \$20 discount for each participant fee that is paid in full by **March 15, 2021**. The Black Warrior Council does not track individual payments; rather, we process unit payments. This allows us to maximize the discount extended to the unit. While we do not manage individual accounts, units are encouraged to set up their own internal system for collecting payments from individuals in the unit. When units make payments, they will be asked to complete the appropriate **Payment and Roster Form** and submit that to the Black Warrior Council office along with the payment.

One adult leader may attend free for every six (6) paid Scouts.

The fee for leaders exceeding this ratio is \$75 each for both in-council and out-of-council units.

Payment for all adult leaders exceeding the 1:6 ratio is due **May 15, 2021**.

Scouts	Free Leaders	Scouts	Free Leaders	Scouts	Free Leaders
6-11	1	24-29	4	42-47	7
12-17	2	30-35	5	48-53	8
18-23	3	36-41	6	54-59	9

Final payment is due May 15, 2021. Any late registrations or payments will be charged a \$25 fee per participant.

These fees cover staff training, staff payroll, food, camp patches, program supplies and insurance. Any questions regarding the financing of Camp Horne or the Black Warrior Council should be directed to Hayes Looney, Council Program Director.

CAMPSITE RESERVATION AND FEE

The campsite reservation fee is \$75 per unit (this may be rolled over from previous years for in-council units) and must be paid in advance for your unit to secure your campsite. To reserve your campsite, please use our online registration at <https://scoutingevent.com/006>. Campsite registrations will be accepted starting January 15, 2021 at 5:00pm Central. Campsites are assigned based on projected numbers provided by unit leaders and deposits paid. Requests are not guaranteed; however, management will try to honor request when assigning campsites. **If your unit needs more than the 2-person tent ratio used to decide capacity of campsites, please indicate the number of tents requested at the time of deposit.**

FEE REFUND POLICY

If a cancellation is made prior to May 15, 2021 by the unit leader, participant fees may be partially refunded. Refunds will be issued to the unit. If a refund is given, a cancellation fee of \$50 will be retained. As most supplies are ordered based on pre-registration numbers, this fee helps us keep costs low. The unit leader will need to submit a written request if the cancellation is made between May 15 and May 31. After June 1, 2021, no fees will be refunded. No-shows will not be issued a refund and their payments may NOT be transferred to another Scout or to the unit's total cost for camp. Scouts that need to leave during camp for illness or behavior issues will not be granted a refund. Refund requests will not be processed until after September 30, 2021 and could take up to 90 days to process.

Campsite Reservation fees are non-refundable.

CAMPERSHIP FUND (IN-COUNCIL UNITS ONLY)

Fees should never prevent a Scout from fully participating in the camp program. Units are encouraged to work with their chartering organization and committee to assist Scouts with financial difficulties. The Black Warrior Council does have limited camperships available to help Scouts when all other resources have been exhausted. Camperships do require that the Scout complete a service project. Make sure that each family follows the instructions on the application provided in the appendix of this guide.

Camperships will be granted based on need. The Harry E. Bovay, Jr. Foundation provides funds for Scouts in the Black Warrior Council.

Camperships are awarded for **up to 50%** of the camp fee. Campership applications are not considered forms of payment. Campership money will only apply to the last payment. All applications are reviewed by a volunteer committee.

All applications are due to the Council office by **March 15, 2021**.

Applicants will be notified by March 30, 2021.

READY.
AIM.
ADVENTURE.



Health and Safety

BSA HEALTH AND MEDICAL FORM

All Scouts, leaders, and other adults attending Camp Horne must have a physical examination before coming to camp and have the BSA Health and Medical Form Parts A, B, and C completed. Scouts and leaders whose BSA Health and Medical form are inadequately filled out or are missing upon arrival will be given until 12:00 PM on the following day to complete the forms or the Scout or Scouter will be sent home. The Boy Scouts of America encourages Scouts and Scouters to follow the immunizations recommended within their state. If a Scout or Scouter is unable to comply with the vaccination recommendations for any reasons, a physician's statement to that effect or a State of Alabama Certificate of Religious Exemption should be provided.

May fill out BSA Health & Medical Part C	May NOT fill out BSA Health & Medical Part C
Physician (MD, DO)	Nurse (LPN, RN)
Nurse Practitioner (NP, RNP, CRNP)	Non-licensed Healthcare Practitioner
Physician's Assistant (PA)	Psychologist or counselor
Chiropractor (DCM)	Orderlies, lab technicians, etc.

INSURANCE INFORMATION

The Black Warrior Council has purchased accident and sickness insurance for every registered Scout and Scouter in the council. This coverage is excess insurance to any health or accident insurance that a family already may have in place. This policy covers the Scouting activities involved with the camp. This insurance does not cover co-pays for the family's primary insurance. Out of council troops must provide proof of accident and sickness insurance upon arrival. Questions may be directed to Justin Hayes, Council Program Director at 205-554-1680.

IN-CAMP HEALTHCARE

Should a Scout or Scouter need medical attention while at Camp Horne, a health officer is onsite 24 hours a day. In the event of a medical issue or emergency, the health officer is qualified to administer first aid and primary care. If a Scout were to need non-emergency medical care from a physician while at camp, the camp office will contact the emergency contact so that the Scout may be taken to his personal physician. In the event of a medical emergency that requires immediate attention, Scouts or Scouters will be taken to DCH Regional Medical Center in Tuscaloosa via ambulance.

RISK FACTORS

Based on the vast experience of the medical community, the BSA has identified that the following risk factors may define your participation in various outdoor adventures:

- Excessive body weight
- Heart disease
- High blood pressure
- Diabetes
- Seizures
- Lack of immunizations
- Asthma
- Sleep disorders
- Allergies/anaphylaxis
- Muscular/skeletal injuries
- Psychiatric/psychological/emotional difficulties

GETTING AROUND IN CAMP

Camp Horne is a walking facility and Scouts and Scouters alike need to be in shape for our "rolling hills" and being in an environment (extreme weather conditions, such as heat or rain) to which they might not normally be accustomed. Be sure adults in your unit who are attending as leaders are aware of their environment. Get in shape for camp by taking some early walks and spending time outdoors before your week at camp.

PERSONAL PRESCRIPTIONS

The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, may agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. As stated in *Guide to Safe Scouting*, all medications (including those which are part of first aid kits) must be kept locked up when not in use with the exception of inhalers, Epi-Pens, etc. If the leader does not want to take responsibility for the medication, it can be turned into the health officer at the Health Lodge for dispersal. Important reminders about prescriptions:

- **Must** be in the original container
- **Must** bear the original pharmacy label containing:
 - Prescription number
 - Date filled
 - Physician's name
 - Directions for use
 - Patient's name
- **Must match** the physician's order, which should accompany the medical form.
- Orders signed by the physician, and the parent/guardian **must be** submitted for the health officer to administer prescription medication. **Important:** Please check forms yearly and delete any medication orders that will not be given at camp that year. All prescription medications sent to camp must be unexpired.

Important Note: If a BSA Annual Health and Medical Record indicates that an individual must have an inhaler, Epi-Pen or similar medical device, the camper must carry the required item with him at all times. This information should also be made known to the leaders of that Scouter and the health officer.

SPECIAL NEEDS (INCLUDING DIETARY NEEDS)

If you have a Scout, Scouter, or other adult with special needs, please contact the Camp Director and the Program Director to make sure special needs can be accommodated. We will do our very best to make the camp a great experience for those with special needs, whether they be physical or dietary. To ensure accommodation, requests should be made **two weeks prior** to your arrival at camp.



Check-In/Check-Out Procedures

ARRIVAL AND CHECKING INTO CAMP

Units should plan to carpool to camp as parking space is extremely limited. If your unit travels to camp in personal vehicles, coordinate to ensure that the entire unit arrives at the same time as check-in is a group process. Only one vehicle will be allowed in the campsite at a time so it is advisable to load gear into a single vehicle prior to arrival to ensure the easiest possible check-in. Upon arrival, you will receive additional directions and information from a staff member located at the front gate. Your check-in guide will greet you in your campsite. Each step of the check-in process is critical, and your guide will help you complete it in a timely manner. The Scoutmaster or a designated leader should report to the Hulsart Center to complete the registration process.

Each unit will be assigned a specific arrival time by May 20, 2021. Units arriving after their assigned check-in time may face longer wait times during the check-in process.

The gates will not be unlocked prior to 2:00 p.m.

Each unit must complete the following steps during check-in:

1. Staff guide meets troop in campsite and records tent number and condition of utilized tents.
2. Entire unit (adults and youth alike) is led to Hulsart for check-in meeting.
3. During this meeting, the unit will check in with the Health Officer for a medical re-check and buddy tags.
4. Swim tests are administered or rechecked and swim test forms reviewed.
5. The unit goes on a tour of all program areas.

MANDATORY PAPERWORK

1. Unit Leadership Roster and Unit Roster.
2. Swim check forms (if swim check is performed before camp, but within the calendar year)
3. Youth Protection Certificates or other proof of training (copies) for all adults staying in camp
4. Any other applicable certificates including CPR, Safety Afloat, Safe Swim Defense, etc.
5. BSA Health and Medical form Parts A, B, C for anyone spending 72+ hours at camp
6. Proof of insurance for out-of-council units
7. COVID-19 Required Paperwork includes (Health Screener, COVID Youth Waiver and COVID Adult Waiver
8. Shared Full Time Leader Days and Part Time Leader Days forms

SWIMMING POOL ORIENTATION AND SWIM TEST

Units have the option of arranging for their swim checks to be completed before they arrive at camp. Units wishing to do so must follow these guidelines and **UTILIZE THE SWIM CHECK FORM (page A8)**:

1. Every Scout and leader attending camp must take an annual swim test
2. The requirements for swim qualification for Beginner and Swimmer must be conducted exactly as stated on the Swim Check form
3. A currently certified BSA lifeguard, BSA Aquatic Instructor, YMCA lifeguard or American Red Cross lifeguard must conduct the test. A copy of the instructor's certification showing expiration date must be provided.
4. The unit swim classification record must be used and signed by the certifying lifeguard
5. The Camp Horne Aquatics staff reserves the right to retest any individual to assure the standards have been met

CHECKING OUT OF CAMP AND DEPARTURE

In the event a Scout, Scouter or other adult needs to leave camp temporarily, or permanently, before the end of the session, he must check in and out through the Hulsart Center with a member of the camp administrative staff. **It is essential to the safety of the youth in our care that camp management knows who is on camp property at all times.**

Scouters are asked to be aware of the following procedures and make them known to all families to ensure the safety of our Scouts:

1. Check in and out times must be limited to the hours between 7:00 AM and 9:00PM. If Scouts cannot return before this time, parents should bring them back to camp the next morning.
2. While we will assist in locating Scouts for checkout in the event of an emergency, extra staff members are NOT available to search for Scouts who have forgotten ball games or other events.
3. Scouters should be aware of each Scout's schedule for checkout. If at night, someone should meet and walk with the returning Scout back to the campsite. Camp Horne uses the Buddy System. Please review this with Scouts and Scouters prior to arrival.
4. Scouts may only be released to the parent or legal guardian. If another person is checking a Scout out from camp, they must be listed on the Scout's Check Out Form (page A7).
5. All Scouts and Scouters must check in and out through the Hulsart Center. The person picking up the Scout must sign him out.
6. Any camper who needs to leave for medical purposes must visit and/or inform the Health Officer of the reason. If returning, the camper must check in with the Health Officer before returning to his campsite and schedule.

Units are encouraged to remain in camp through Saturday morning. Detailed instructions will be discussed at the Leader's meeting. Basic check-out procedures are as follows:

1. Unit leader informs Camp Director of departure time (availability determined by schedule).
2. Unit cleans general campsite area, stores equipment and secures tents.
3. Any camp equipment that has been checked out is returned to Hulsart Center.
4. The Camp Director, Program Director, or Commissioner inspects the campsite with a unit leader, and both verify the campsite inspection is completed.
5. Arrangements are made for unit and personal equipment to be hauled out to the parking area.
6. Unit Leader picks up medical forms from the Health Officer.
 - All medical forms not picked up will be destroyed at the end of camp.
7. Patches and medical forms will not be issued until the campsite has been inspected by a staff member.

Camp Leadership Guidelines and Responsibilities

GUIDELINES

1. **Don't be afraid to ask for help!** The staff is **ALWAYS** available for help, regardless of the situation.
2. **Coordinate with your Senior Patrol Leader before and during camp.** Developing leadership skills in a Scout can require lots of planning and patience. Make sure that your Senior Patrol Leader understands *how* he is expected to lead the troop prior to arrival at camp. He will be given a significant amount of paperwork that is essential to the troop's participation in several activities during camp and may require a little extra motivation or guidance to ensure his success as a leader.
3. **Be Prepared.** Be sure that all attending camp know to bring the necessary personal gear, especially rain gear and change of footwear. It is advised that you bring games or other activities in case the weather isn't cooperative.
4. **Understand the program and guide the troop's youth leadership through the activities.** Be on time and accomplish tasks in an enjoyable manner. In guiding your Scouts remember that Scouts BSA Resident Camps are not a military institution. Guide donot command.
5. **Allow your Scouts to fail.** One of the greatest teachers is failure. Even if you can complete a task more quickly or satisfactorily, it is important to give your Scouts the opportunity to attempt things for themselves even if it means they need to try more than once. Remember, you're here to guide them along the journey of development toward becoming successful young adults.
6. **Be sensitive to problems.** Many of the Scouts will be away from home for the first time and might develop homesickness. Some Scouts may at first experience discomfort with the newness of their natural surroundings. Be patient and fair, listen and resolve the problems together. Again, the staff is **ALWAYS** available for help.
7. **Allow the staff to do their job while working with your Scouts.** Adult leaders are encouraged to participate, but do not dictate camp programming. Program areas, particularly aquatics and shooting sports, are not areas under your control. If there is a problem with a staff member, it should be brought to the attention of the Camp Director and appropriate action will be taken.
8. **Remember you set the example!** Be positive role model. We strongly discourage smoking as well as swearing, displays of anger, and unsportsmanlike conduct. Camp rules and policies have been carefully designed over time, complying with the national BSA regulations. Rules have not been implemented arbitrarily and we will gladly explain their purpose. Your cooperation and aid in maintaining our rules/policies is expected and required.
9. **Be aware of medical needs.** The staff will also be aware. This information should **NOT** be shared with everyone.
10. **Enjoy camp!** While the work you do makes a huge difference, don't forget to get some deserved R&R!

UNIT LEADERS

Every unit will always need a minimum of two registered leaders in camp. One leader must be at least 21 years of age, while assistants can be 18. Adults in attendance at camp with the unit are responsible for:

-
- Maintaining order and discipline within the unit.
 - Ensuring the cleanliness of their campsite during their stay and before departure.
 - Remember, Scouts practice Leave No Trace!
 - Ensuring the safety of all campers by adhering to all camp guidelines and ensuring the Scouts do the same.

YOUTH PROTECTION GUIDELINES

All BSA Youth Protection Guidelines must always be followed during your stay at Camp Horne. Every leader and adult in camp must show proof of course completion in Youth Protection training either prior to or upon arrival at camp. It is preferred that these be submitted with the **Camp Payment Form**. Every unit must adhere to two-deep leadership while at camp. You will also need to submit the **Unit Leadership Roster and Troop** upon arrival. This will allow us to best communicate with the leaders from your unit present in camp at a given time.

SERVICES

CAMP OFFICE

The Camp Office is in the Hulsart Center and the phone number is 205-861-4496. This phone is for business and emergency purposes only. Since we have only one phone line, calls to camp should be limited to emergencies. This line is manned most of the time by an answering machine. If unable to contact camp administration, please call the Black Warrior Council office at 205-554-1680.

CAMPSITES

Each campsite has large two-man wall tents set up on wooden platforms and are equipped with cots as well as a limited number of four-man adirondaks. One or more units usually share campsites during each session. Units should consider bringing their own 20-pound propane tank for the water heater. The Ranger will connect the tank to the water heater on Sunday afternoon and disconnect it at check out. Cots are provided for tents; however, mattresses are not provided for adirondaks.

CHAPEL AND CHAPLAINCY

Among the many wonderful facilities at Camp Horne is the Ponder-Livingston Chapel. This outdoor chapel is located in a beautiful location overlooking our upper lake. Two camp-wide services will be held during your stay at camp. These services are led by our chaplain as well as Scouts in your units. Each Scout and Scouter will need to bring his booklet to these services (extra copies will be available for visitors). In case of need, the chaplain can be available for counseling or other services. Additionally, a daily devotional program is provided (in the program booklet). All religious programs (vespers, devotionals, etc.) are inter-faith and are pre-approved by the Camp Director. Units may request copies of these materials for review by religious leaders. Scouts are encouraged to practice their own personal faith during camp. If you have any questions, please see the *BSA Declaration of Religious Principle (BSA Charter and Bylaws; Bylaws Article IX, Section 1)* The chapel is always available for individuals, small groups, or your entire unit. For a planned event, please schedule use through the Camp Director.

COMMISSIONER'S SERVICE

The Camp Commissioner is the concierge for your campsite. The Commissioner, along with volunteers recruited each week, will visit the campsites each day to conduct inspections, visit with leaders, etc. It is the commissioner's job to make sure you have all the supplies and equipment you need. If there is something broken or missing in your site, a member of the commissioner's staff will work to fix it or replace it. If trash needs to be removed from your campsite, you may bring it yourself to the dumpster at the Hulsart parking lot or ask for the Commissioner for help in removing the trash.

DINING HALL

Meals are served in our dining hall each day. Professional cooks prepare breakfast, lunch and supper so your Scout's attention can be on fun. Menus are balanced for the dietary needs of your Scout and approved by a certified dietician. Meals will start on the first day with supper and end on the last day with breakfast. The waiter system is used in the dining hall for setting the tables and cleaning up after meals. Special dietary needs will be accommodated as best we can with the food we have available. Dietary supplements should be brought from home for specific dietary requirements. Any special requests need to be made prior to arrival with the Camp Director **two weeks prior** to your arrival.

DRINKING WATER

Drinking water will be provided at different areas of the camp for participants to fill up their water bottles. It is imperative on summer days to drink plenty of water and stay hydrated.

HEALTH CARE

Should a Scout or Scouter need medical attention while at Camp Horne, a health officer is onsite 24 hours a day. For additional information please see *Health and Safety* (pp.3-4).

LOST AND FOUND

A central lost and found area is located in the Hulsart Center. To simplify the recovery of lost items, Scouts should clearly mark their personal possessions with their name and unit number. All items are discarded or donated at the end of the summer camping season. For Example: J. Stetson, T 410

MAIL

The camp mail call stays pretty busy during a typical week at camp. Incoming mail will be delivered in the dining hall on a daily basis. To ensure that mail arrives, please send all mail no later than Wednesday of your Scout's week at camp. Mail to camp may be addressed as follows:

Scout or Leader's name - Troop #
Camp Horne
13633 Keene's Mill Road
Cottondale, AL 35453

PROGRAM BOOKLET

Each Scout and Scouter will be supplied with a program booklet detailing all pertinent program information for their week at camp. These booklets should be carried at all times as they contain schedules, forms, and programs for various events. If your unit needs any additional program booklets, these can be attained from the Hulsart.

TRADING POST

Camp Horne's trading post is open daily. Scouts can make purchases from its assortment of cold drinks and snacks as well as camp souvenirs. Customized items are available before camp begins, so please make sure to check the council website for order forms.



“The real way to gain happiness is to give it to others.”

Rules and Regulations

GENERAL POLICIES

- Units must maintain two-deep leadership at all times while at camp. No exceptions!
- One-on-one contact between adults and youth members is not permitted
- Youth are only permitted to tent with other youth or their own parent/guardian
- All adults staying in camp must provide proof of Youth Protection certification
- All cars must be parked in designated parking areas, not campsites
- Throwing rocks, pebbles, sand, etc. is strictly forbidden
- No running in camp
- No flames, fires, or fuels of any kind are permitted inside tents
- No alcoholic beverages or illegal substances are allowed on camp property
- All guests are required to immediately check in at the Hulsart Center
- No fireworks of any kind are permitted on camp property
- No pets are allowed at Camp Horne.

DRESS CODE

Uniforms: BSA Field Uniforms should be worn on arrival at camp, during the evening meals, at closing flag ceremonies and at the evening campfire programs. Leaders are encouraged to work with their Scouts to assure proper uniforms for camp. Blue jeans and camouflage fatigues **SHOULD NEVER BE WORN** with a Scout uniform shirt and only appropriate Scout hats should be allowed. Consult the *Insignia Guide* for proper placement of patches or other insignia.

At other times Scouts and Scouters must wear a shirt and pants or shorts, unless participating in an aquatic activity where swim trunks are required. Sandals and Croc-style shoes should only be worn in the campsite for shower purposes. At all other times, close-toed shoes must be worn.

VISITORS POLICY

Our greatest concern is the safety and well-being of the Scouts under our care. Adult visitors may be asked to present a valid form of identification upon check-in. Visitors should remain with the troop during their stay and remain in the main areas of camp. Visits to the campsites are discouraged, but if planned, the regular camp leaders must be present. No visitor will be allowed to use the aquatics areas without a complete BSA Health and Medical form being on file with the Health Officer.

Children, Brothers, and Sisters - While we recognize that Camp Horne is a great place to be, we must limit camp participation to registered Scouts. Children of leaders and brothers and sisters of Scouts are welcome and encouraged to visit during normal visitor hours. We are not able to allow them to stay overnight or during other extended periods.

Visitors **MUST** sign in at the camp office located in the Hulsart Center and obtain a visitor's pass. All visitors must depart the camp by 9:00 PM. Any exceptions to this must be approved by the Camp Director in advance. Adult visitors over the age of 18 may be asked to show some form of identification when checking in.

EXTRA MEAL COSTS

Visitors are welcome to join us for meals. These meals are by reservations only, based on space, and accepted on a first-come-first served basis. Units need to make their reservations for their visitors during check-in. A visitor pass will be given upon payment for the meal and must be worn to enter the dining hall. Payments for meals must be made at the Hulsart Center. Meal costs, for visitors are as follows:

Breakfast: \$5.00

Lunch: \$6.00

Supper: \$7.00

PROHIBITED ITEMS

Sheath knives, personal rifles or other firearms, ammunition and archery equipment are not allowed in camp; only those supplied by the Shooting Sports area are to be used. Pocket knives are allowed while carrying a Totin' Chip. Any prohibited items found will be confiscated until the unit's departure. It is the responsibility of the unit leader in charge to retrieve these items before departure. Alcoholic beverages and illegal drugs are strictly prohibited at Camp Horne. If any participant is caught with one or both substances, he will be sent home.

It is recommended that Scouts not bring valuables to camp as they may be lost or damaged.

RIFLES, SHOTGUNS, AMMUNITIONS, AND ARCHERY SUPPLIES

Camp Horne is fully equipped to handle your Scouts' need for rifles, shotguns and archery, including ammunition. There is no need for any of this equipment to be brought to camp by Scouts or leaders. **Personal firearms and ammunition are prohibited at Camp Horne.** Anyone found in possession of a personal firearm or ammunition, will be asked to leave the property and will forfeit the remainder of their time at camp. The Scout Executive will be notified and additional action may be taken by him at any future date.

WATER RELATED ACTIVITY GUIDELINES

The BSA standards for resident camps state that the ratio of Lifeguards to Scouts BSA Scouts is 10:1. We will strive to have 2-3 lifeguards at the Lakefront during your stay at Camp Horne but may need additional lookouts. Lookouts are adults who have passed the BSA swim test as a swimmer and have completed BSA Safety Afloat and Safe Swim Defense. Please bring these certificates with you and turn them into Camp Management during check in. Management will notify the Aquatics Director of adults who are trained. The ratio at the lakefront includes ALL participants who are in the lake whether they are on the blob or in a watercraft. Swimmers may operate any of the watercrafts at Camp Horne. Beginners and learners may only use a rowboat if accompanied by a Swimmer. Use of the blob is limited to Swimmers. All water activities are weather dependent and may be suspended due to weather issues.

TRANSPORTATION AND VEHICLE PARKING

Each unit is responsible for the safe transportation of its members to and from camp, and for making sure that all vehicles meet BSA national insurance requirements. Vehicles are not allowed in campsites or any program areas; however, one vehicle will be allowed in the campsite to drop off gear on Sunday and allowed back in on Saturday morning to pick-up gear. All vehicles must be parked and remain in the designated camp parking areas. The parking lot in front of the Hulsart is for visitor parking only, not for adult leaders to use while staying at camp. **ATVs and UTVs can only be used by camp maintenance staff or by Scouts in an approved ATV program. Certification is acquired! Please see the attachment in this guide. For golfcarts need to read the manual on training criteria.** Golf carts or other vehicles are allowed only with **written** ADVANCE permission of the Camp Director and/or the Ranger and must include headlights, first-aid kit, fire extinguisher and horn. Golf carts **MUST** be inspected by the **RANGER** before unloading

Transporting anyone in the bed of a pick-up or trailer - covered or not - IS PROHIBITED.

SCOUT OATH AND LAW

In addition to specifically outlined policies, all campers are asked to measure their conduct by the Scout Oath and Law. Any behavior inconsistent with these principals will not be tolerated.

Scout Oath:

On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.

Scout Law:

A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean, and reverent.

TABLE WAITERS

Camp Horne utilizes the Table Waiter system. Each unit will be responsible for setting their tables with utensils, cups, and pitchers of drinks. At the end of the meal, the unit is responsible for clearing and cleaning their area. Kitchen staff will call items to bring to the service window one item at a time.

CONSERVATION POLICY AND LEAVE NO TRACE

Leave No Trace is one of the many outdoor skills taught to Scouts of all ages. Please help us keep Camp Horne clean by putting your trash in designated trash cans. Units are highly encouraged to participate in a recycling program in their campsites. Please see the Camp Director or Ranger for more information.

WILDLIFE

For many Scouts, Camp Horne is a great place to see many types of wildlife, from plants to animals. Please remind your Scouts that any food in the tents will attract unwanted ants and raccoons. Snakes are another form of wildlife often seen at camp. Scouts and Scouters of all ages should avoid picking up snakes as many in our part of the country are poisonous. It is also a good idea to familiarize yourself and your Scouts with poisonous plants and what they look like. A general rule is "leaves of three, leave them be." In other words, if the plant has clusters of three leaves, don't touch.

TICK BOURNE AND MOSQUITO DISEASES AND PREVENTION

Lyme disease, Rocky Mountain Spotted Fever, etc. are carried by ticks. West Nile, Zika, etc. are carried by mosquitoes. There are ticks and mosquitoes at Camp Horne and the best prevention is bug repellent. Please make sure your Scouts and adults utilize this prevention. Also make sure your participants check themselves regularly. If a tick does not remove easily, please go to the Health Lodge to have it removed.

WHAT DRAWS YOU TO THE OUTDOORS?



EMERGENCY PROCEDURES

An Emergency Drill will be conducted each session. It will occur within 24 hours of your unit's arrival at camp. Participation in the Emergency Drill is not optional.

Severe Weather (Scattered Thunderstorm or severe lightning watch/warning)

1. If needed, alarm will be sustained ringing of the dining hall bell.
 - Unless unavailable, a text message will be sent via the emergency messaging system to clarify what precautions should be taken.
2. All aquatic areas will be closed, and campers will be moved away from open water.
3. All campers will be instructed to stay away from clearings and solitary trees.
4. Take cover - do not try to get to your campsite and remain with your group.

Severe Weather (Severe Thunderstorms and Tornado watch/warning)

1. Alarm will be sustained ringing of the dining hall bell.
 - Unless unavailable, a text message will be sent via the emergency messaging system to clarify what precautions should be taken.
2. When a Severe Thunderstorm Warning, Tornado Watch, or Tornado Warning is issued, all campers will be instructed to report to the Dining Hall unless otherwise instructed by camp management. **No one should remain in campsites.**
3. If weather conditions make it unsafe to move to emergency shelter location, move to lowest, safest area with protection. If you must take this action, notify camp management immediately. *This is a last resort.*
4. Stay with your group. Unit leaders will be asked to give a full head count accounting for every member of their units.

Severe Weather (Flash Flood watch/warning)

1. If needed, alarm will be sustained ringing of the dining hall bell.
 - Unless unavailable, a text message will be sent via the emergency messaging system to clarify what precautions should be taken.
2. All aquatic areas will be closed, and campers will be moved away from open water.
3. Avoid low lying areas and areas near water.

Fire (Minor)

1. Put out fire with equipment and manpower available on site.
2. Send for staff help if needed.
3. *Do not attempt to contact outside emergency services.* The Camp Director **will** contact any needed emergency services.
4. Inform Camp Director and Camp Ranger for further evaluation.

Serious Accident or Illness

1. Start first aid at site – do not try to move a seriously injured person.
2. Send for staff-help. Send a runner to health lodge.
3. Do not start rumors; all unneeded people will be kept away from the area of the incident.
4. Inform Camp Director **IMMEDIATELY**. Do not attempt to contact outside emergency services. The Camp Director **will** contact any needed emergency services.
5. Complete notes of incident will be recorded.

Major Fire, Missing Person, Lost Swimmer

1. Alarm will be sustained ringing of the dining hall bell.
 - Unless unavailable, a text message will be sent via the emergency messaging system to clarify what precautions should be taken.
2. All program areas will be closed in an orderly fashion.
3. All campers (youth and adult) and staff must move to Parade Field *immediately* in an orderly manner and using the buddy system.
4. Campers will line up by unit. Unit leaders will conduct head counts. All campers will wait for instructions from camp management.
5. Unit leaders will report missing campers to the staff.
6. *Do not attempt to contact outside emergency services.* The Camp Director **will** contact any needed emergency services.

High Temperatures, Humidity Problems

1. Camp administration will monitor weather conditions. In situations of high temperatures or high humidity where activities should be limited, all leaders will be informed via announcements, leader's meetings, and/or emergency messaging system.
2. Program Director will work with unit leaders and staff to schedule alternate programs.
3. Hiking and activities that require physical exertion will be postponed.

Intruder

1. Report any unauthorized person to the Camp Director.
 - All visitors must check-in through the Hulsart. Anyone who is not a camper or registered visitor will be considered an intruder.
2. All program areas will be closed and locked down.
3. Depending on the situation, **run** away, or **hide**. As a last resort, **fight** or defend yourself.
4. *Do not attempt to contact outside emergency services.* The Camp Director **will** contact any needed emergency services.

ALWAYS USE THE BUDDY SYSTEM WHILE AT CAMP HORNE

DAMAGE CHARGES

As we continue to invest in our facilities, we want to thank all the volunteers and donors who have enabled us to add eighteen (18) new tents and forty (40) new Adirondack-style cabins. During check-in a member of our staff will review the campsite condition with the unit leader using the rubric below. Before checking out, a staff member will inspect the condition of the campsite with the unit leader. If damages occur during your stay, your unit may be held accountable for the cost of facility/equipment repairs or replacement. Accidents occur; the fines below are for non-accidental damages. Intentional actions or clear misuse are cause for fines. The equipment at Camp Horne belongs to everyone who uses the facility. We want to ensure that equipment and facilities remain usable for the entire lifetime of the item.

Damage Category	Amount
Cot	\$65-85
Tent Repair	\$50 minimum TBD by Camp Director
TentPlatformRepair	\$25-500 TBD by Camp Director
Tent Replacement	\$775
TentFrame	\$125
Canvas Canopy	\$240
Picnic Tables	\$20-\$180 TBD by Camp Director
Adirondacks or other buildings	Specific assessment required
Damage to trees	\$20 minimum TBD by Camp Director
Improper disposal of trash or litter	\$10 minimum TBD by Camp Director
Other damages	Specific assessment required
Canoe Repair	\$100 minimum TBD by Camp Director
Canoe Replacement	\$2000
Paddle Replacement	\$60
Kayak Repair	\$50 minimum TBD by Camp Director
Kayak Replacement	\$1500
PFD Replacement	\$75
Dining Hall Table Replacement	\$245
Carving or graffiti	\$5perinch

Program

DAILY SCHEDULE

We strive to support the troop program, not to replace it. Our schedule isn't a program with the expectation that each box will be checked off. Think of the schedule as an instrument for planning and administering the troop program. The schedule gives you a timetable of availability as well as a list of opportunities. It's designed to allow Scouts to experience as much of Camp Horne as they can during their stay, not serve as a list of required activities.

TIME	ACTIVITY	LOCATION
6:45 a.m.	Reveille	
7:00 a.m.	Waiters Report to the Dining Hall	
7:15 a.m.	Flag Ceremony	Parade Field
7:20 a.m.	Breakfast (Senior Patrol Leader Meeting directly after breakfast)	Dining Hall
8:20 a.m. - 10:20 a.m.	Merit Badge Block A (MT); Merit Badge Block C (WH)	
10:30 a.m. - 12:30 p.m.	Merit Badge Block B (MT); Merit Badge Block D (WH)	
12:30 p.m.	Waiters Report to the Dining Hall	
12:45 p.m.	Lunch	Dining Hall
2:45 p.m. - 5:30 p.m.	Open Programming (Handicraft, Shooting Sports)	
3:00 p.m. - 5:30 p.m.	Open Programming (Scout Skills, Lakefront, Pool)	
1:45 p.m. - 2:45 p.m.	Merit Badge Block E (MTWH)	
3:00 p.m. - 4:00 p.m.	Merit Badge Block F (MTWH)	
6:00 p.m.	Waiters Report to the Dining Hall	
6:15 p.m.	Flag Ceremony	Parade Field
6:20 p.m.	Dinner	Dining Hall
7:30 p.m.	Evening Programming	
10:00 p.m.	Taps / Lights Out	

**This schedule is temporary, and an updated, detailed schedule will be made available to unit leaders during check in on Sunday and at the leader's meeting.

PROGRAM INFORMATION

Our first priority at Camp Horne is for everyone to have a spectacular camp experience in a safe environment. Under the supervision of our trained staff, unit leaders, and adult volunteers, Scouts will have the opportunity to work toward rank advancement, Merit Badges, Scout skills, and special camping awards. We also offer programs designed to encourage the use of the patrol method. Our program is structured with two morning merit badge sessions as well as one in the afternoon. The fifth block of the afternoon will offer specific activities that may

assist in the completion of advancement as well as offering additional skills. Through our program we aim to address the Scout Oath and Law while giving Scouts memories to cherish for life.

MORNING MERIT BADGE SCHEDULE

Block A (8:20a MT)	Block C (8:20a WR)	Block B (10:30a MT)	Block D (10:30a WR)
ATV Program (AC)		ATV Program (BD)	
Art	COMMUNICATION	Backpacking	CAMPING
Digital Technology	FIRST AID	CANOEING (BD)	
EMERGENCY PREPAREDNESS	Leatherworking	COOKING	Chemistry
Fishing	Programming	Disabilities Awareness	CITIZENSHIP IN THE WORLD
Geology	Pulp and Paper	Metalworking	Dog Care
Golf	Soil & Water Conservation	Moviemaking	Electronics
Kayaking (AC)		Rifle Shooting (BD)	
LIFESAVING (AC)		Sculpture	Fish & Wildlife Management
Pioneering	Wilderness Survival	PERSONAL FITNESS	Orienteering
Shotgun Shooting (AC)		SUSTAINABILITY	Woodcarving
TRAILBLAZER: TENDERFOOT	TRAILBLAZER: 2ND CLASS	TRAILBLAZER: SWIMMING AND FIRST AID (BD)	

AFTERNOON MERIT BADGE SCHEDULE

Block E (1:45p MTWR)	Block F (3:00p MTWR)
Archery (EF)	
Cowboy Action (EF)	
COMMUNICATION	CITIZENSHIP IN THE WORLD
Metalworking	Climbing
SUSTAINABILITY	COOKING
SWIMMING	Standup Paddle boarding
Swim Instruction	Wilderness Survival
TRAILBLAZER: 1ST CLASS	TRAILBLAZER: SCOUT



ALPHABETICAL LIST OF MERIT BADGE OFFERINGS

Merit Badge	Area Offering	Time	Location
Archery	Shooting Sports	EF (1:45pMTWR)	Archery Range
Art	Handicraft	A (8:20a MT)	Handicraft Pavilion
ATV Program (AC)	Adventure	AC (8:20a MTWR)	ATVBarn
ATV Program (BD)	Adventure	BD (10:30a MTWR)	ATVBarn
Backpacking	Outdoor Skills	B (10:30a MT)	Sioux Pavilion
CAMPING	Outdoor Skills	D (10:30a WR)	Sioux Pavilion
CANOEING (BD)	Aquatics (Lakefront)	BD (10:30a MTWR)	Lakefront
Chemistry	Ecology	D (10:30a WR)	Ecology Pavilion
CITIZENSHIP IN THE WORLD	Trail to Eagle	D (10:30a WR)	Sunday Night Campfire Ring
CITIZENSHIP IN THE WORLD	Trail to Eagle	F (3:00pMTWR)	Sunday Night Campfire Ring
Climbing	Adventure	F (3:00pMTWR)	Climbing Tower
COMMUNICATION	Trail to Eagle	C (8:20a WR)	Sunday Night Campfire Ring
COMMUNICATION	Trail to Eagle	E (1:45pMTWR)	Sunday Night Campfire Ring
COOKING	Outdoor Skills	B (10:30a MT)	Trading Post
COOKING	Outdoor Skills	F (3:00pMTWR)	Trading Post
Cowboy Action (EF)	Shooting Sports	EF (1:45pMTWR)	Rifle Range
Digital Technology	Technology	A (8:20a MT)	Mobile Technology Lab
Disabilities Awareness	Trail to Eagle	B (10:30a MT)	Sunday Night Campfire Ring
DogCare	Trail to Eagle	D (10:30a WR)	Parade Field
Electronics	Technology	D (10:30a WR)	Mobile Technology Lab
EMERGENCY PREPAREDNESS	Outdoor Skills	A (8:20a MT)	Health Lodge
FIRST AID	Trail to Eagle	C (8:20a WR)	Health Lodge
Fish & Wildlife Management	Ecology	D (10:30a WR)	Ecology Cove
Fishing	Ecology	A (8:20a MT)	Ecology Cove
Geology	Ecology	A (8:20a MT)	Ecology Pavilion
Golf	Trail to Eagle	A (8:20a MT)	Parade Field
Kayaking (AC)	Aquatics (Lakefront)	AC (8:20a MTWR)	Lakefront
Leatherworking	Handicraft	C (8:20a WR)	Handicraft Pavilion
LIFESAVING (AC)	Aquatics (Pool)	AC (8:20a MTWR)	Pool

Metalworking	Adventure	B (10:30a MT)	TBD
Metalworking	Adventure	E (1:45p MTWR)	TBD
Moviemaking	Technology	B (10:30a MT)	Mobile Technology Lab
Orienteering	Outdoor Skills	D (10:30a WR)	Outdoor Skills Upper Area
PERSONAL FITNESS	Trail to Eagle	B (10:30a MT)	Parade Field
Pioneering	Outdoor Skills	A (8:20a MT)	Sioux Pavilion
Programming	Technology	C (8:20a WR)	Mobile Technology Lab
Pulp and Paper	Ecology	C (8:20a WR)	Ecology Cove
Rifle Shooting (BD)	Shooting Sports	BD (10:30a MTWR)	Rifle Range
Sculpture	Handicraft	B (10:30a MT)	Handicraft Pavilion
Shotgun Shooting (AC)	Shooting Sports	AC (8:20a MTWR)	Shotgun Range
Soil & Water Conservation	Ecology	C (8:20a WR)	Ecology Pavilion
Standup Paddle boarding	Aquatics (Lakefront)	F (3:00p MTWR)	Lakefront
SUSTAINABILITY	Ecology	B (10:30a MT)	Ecology Pavilion
SUSTAINABILITY	Ecology	E (1:45p MTWR)	Ecology Pavilion
Swim Instruction	Aquatics (Pool)	E (1:45p MTWR)	Pool
SWIMMING	Aquatics (Pool)	E (1:45p MTWR)	Pool
TRAILBLAZER: 1ST CLASS	Trailblazer	E (1:45p MTWR)	Trailblazer Area
TRAILBLAZER: 2ND CLASS	Trailblazer	C (8:20a WR)	Trailblazer Area
TRAILBLAZER: FIRST AID AND SWIMMING	Trailblazer	BD (10:30a MTWR)	Pool
TRAILBLAZER: SCOUT	Trailblazer	F (3:00p MTWR)	Trailblazer Area
TRAILBLAZER: TENDERFOOT	Trailblazer	A (8:20a MT)	Trailblazer Area
Wilderness Survival	Outdoor Skills	C (8:20a WR)	Sioux Pavilion
Wilderness Survival	Outdoor Skills	F (3:00p MTWR)	Sioux Pavilion
Woodcarving	Handicraft	D (10:30a WR)	Handicraft Pavilion

All times and locations are subject to change based on interest and availability.

***This list of merit badges is subject to change. ***

CAMP PROGRAM BY AREAS

Camp Horne features a wide variety of open program opportunities at our program areas, supported by key staff members with particular expertise in their program. Listed on the following pages are just some of the program options offered in each area in addition to information about the merit badges being offered by that area. At camp, watch and listen for announcements about special offerings each day.

Adventure

Camp is about so much more than tents and latrines! Our new Adventure Area is designed to give our Scouts new and exciting experiences that are only available at Camp. These badges are primarily for older Scouts (14+).

Merit Badge or Session	Difficulty	Comments	Time
ATV Program	Difficult	Must be 14; Must bring long pants and long sleeve shirts	AC
ATV Program	Difficult	Must be 14; Must bring long pants and long sleeve shirts	BD
Climbing	Difficult	Must be 14; Includes off-site field trip-Permission forms required	F
Metalworking	Difficult	Recommended for older Scouts	B

Free Climb: 1:45-2:45 & 4:00-5:00 Tuesday-Thursday; & Monday 7:30-9:30 Come explore different ways to see camp from a new angle. Climbing and repelling available based on demand and staffing. Times subject to change

Aquatics (Lakefront)

Horne Lake figures prominently into life at Camp Horne. With a range of activities spanning numerous interests, the lakefront is a great place to spend some time taking in the natural beauty of camp.

Merit Badge or Session	Difficulty	Comments	Time
CANOEING	Moderate	Two-session course; Must pass BSA swimmer's test; Session limited to 20 participants	BD
Kayaking	Moderate	Two-session course; Must pass BSA swimmer's test; Session limited to 12 participants	AC
Standup Paddle boarding	Moderate	Must pass BSA swimmer's test; Limited to 5 participants daily	F

Free Boating: 3:00-5:30 Monday, Tuesday, Thursday Various water crafts are made available to Scouts during this time. It serves as an excellent way to practice skills or explore Horne Lake. Use and distribution of watercraft is based on availability and ability groups. Please approach the Lakefront staff with inquiries.

Key Log Rolling Ever wanted to go log rolling? Now's your chance to be part of the hot new sport! Come to the lakefront to use our special engineered training log and learn to roll like a pro!

Aquatics (Pool)

Often referred to as the “cement pond,” our swimming pool is ideal for swimming and swimming instruction. There’s few things better than spending an Alabama summer day in the water.

Merit Badge or Session	Difficulty	Comments	Time
BSA Aquatics Supervision	Difficult	Four-session course; Must pass BSA swimmer’s test as well as 550m swim and complete timed brick retrieval; Adults \$10 fee; Scouts must be 15 yrs. old & completed First Aid, Swimming, & Lifesaving MBs.	A-D
LIFESAVING	Difficult	Two-session course; Must pass BSA swimmer’s test; Must have Swimming MB; Participants need to bring long pants, long-sleeved button front shirt, shoes that can get wet.	AC
Swim Instruction	Easy	for Scouts of any swimming ability group who desire to improve their swimming ability.	E
SWIMMING	Moderate	Must pass BSA swimmer’s test	E
Trailblazer Swimming	Varies	For all Trailblazer program participants who have not completed Swimming MB. Based on swimmer’s test ability grouping, Swimming MB or Swimming Instruction will be offered.	BD

Free Swim: 3:00-5:30 Monday-Wednesday This time provides a great environment for Scouts to cool off with their friends without the rigors of a merit badge program. Scouts must have a buddy to use the pool who stays in the same ability area.

Night Swim: Arranged Units have the option to sign-up for a Night Swim during the unit leader’s meeting on Sunday night. Lifeguards are not provided. Units are required to provide the appropriate number of lifeguards in addition to qualified supervision. Two lifeguards as well as one per ten participants must be provided.

Ecology

The natural habitats at Camp Horne allow Scouts to observe the natural world and our place within it.

Merit Badge or Session	Difficulty	Comments	Time
Chemistry	Easy	Requires writing as well as research during free time	D
Fish & Wildlife Manage.	Easy		D
Fishing	Easy	Recommended: Bring personal fishing gear	A
Geology	Easy		A
Pulp and Paper	Easy		C
Soil & Water Conserv.	Easy		C
SUSTAINABILITY	Difficult	Requires writing as well as observations during free time	B

Handicraft

Whether it's a basket or a leather pouch, no summer camp experience is complete without making a few crafts. Our Handicraft area is equipped with numerous supplies and electricity.

Merit Badge or Session	Difficulty	Comments	Time
Art	Easy	Session limited to 16 participants	A
Leatherworking	Easy	Session limited to 16 participants	C
Sculpture	Easy	Session limited to 10 participants	B
Woodcarving	Easy	Must have Totin' Chip; Session limited to 16 participants	D

Free Time: Handicraft staff are available for assistance with projects during free time by appointment. Basketry, Leatherwork, Fingerprinting, and Textiles **may** be offered during E or F block depending on availability and interest.

Outdoor Skills

Outdoor Skills are at the heart of any Scout camp. Knot tying, survival, navigation, and planning are just a few of the things that can be learned in the Outdoor Skills Area. Most activities are either in Sioux cabin or near it.

Merit Badge or Session	Difficulty	Comments	Time
Backpacking	Moderate	Requirement 10 cannot be completed at camp	B
CAMPING	Easy	Requirements 8d, 9ab cannot be completed at camp Session limited to 20 participants	B
COOKING	Easy	Requirement 4 cannot be completed at camp	B
COOKING	Easy	Requirement 4 cannot be completed at camp	F
EMERGENCY PREPAREDNESS	Moderate	Pre-Requisite: First Aid Merit Badge Requirements 2c, 6c, 7, 8bc, 9ab cannot be completed at camp Participants need to bring a personal emergency service pack	A
Orienteering	Difficult	Requires writing and teaching during free time	D
Pioneering	Moderate	Pre-Requisite: General skills in lashings and knots	A
Wilderness Survival	Moderate	Requirement 5 cannot be completed at camp	C

Skill Assistance: During Block F daily, members of the Outdoor Skills staff will be available by appointment to assist Scouts with developing and improving additional skills. Branding will also be offered by the Outdoor Skills Staff.

Shooting Sports

Described as the “hottest” attraction at camp (as well as the loudest), our Shooting Sports area, made possible by a grant from the Alabama Friends of the NRA as well as many donors, houses rifle, shotgun, and archery ranges.

Merit Badge or Session	Difficulty	Comments	Time
Archery	Difficult	Two-session course; Session limited to 10 participants	EF
Cowboy Shooting	Difficult	Must be 14; Not a merit badge; Session limited to 6 participants	EF
Rifle Shooting	Moderate	10:30-12:00; Shooting experience recommended; Session limited to 8 participants	BD
Shotgun Shooting	Moderate	8:30-10:00; Shooting experience recommended; Smaller Scouts may struggle with holding or firing shotgun; Session limited to 6 participants	AC

Free Shoot: Monday, Wednesday-Thursday 4:00-5:00 p.m. (Archery); Monday, Wednesday-Thursday 3:00-5:00 p.m. (Rifle and Shotgun); Tuesday 7:30-9:30 p.m. Come have some fun on the range during free time. Scouts can take advantage of our ranges even if they aren't signed up for a Shooting Sports merit badge.

NRA Medals: During free time, Scouts can work toward completing the requirements for the NRA marksmanship awards. Additional information can be obtained at camp from the Shooting Sports Director.

Technology

Digital Technology has fundamentally changed our world. This area is our own miniature Silicon Valley. Learn about what powers everything from a calculator to a smartphones. Participants will need a Cyber Chip to participate in this area.

Merit Badge or Session	Difficulty	Comments	Time
Digital Technology	Moderate		A
Electronics	Moderate		D
Moviemaking	Moderate		B
Programming	Moderate		C



Trail to Eagle

On the trail to Eagle, we encounter numerous skills and activities that help us complete our Scouting journey. The merit badges offered by the Trail to Eagle staff, include many of those various skills that help us grow as Scouts.

Merit Badge or Session	Difficulty	Comments	Time
CITIZENSHIP IN THE WORLD	Moderate	Writing and research required	D
CITIZENSHIP IN THE WORLD	Moderate	Writing and research required	F
COMMUNICATION	Moderate	Writing and speech required	C
COMMUNICATION	Moderate	Writing and speech required	E
Disabilities Awareness	Easy	Requirement 4 cannot be completed at camp	B
DogCare	Easy	Requirements 4 & 8 cannot be completed at camp	D
FIRST AID	Easy		C
Golf	Moderate		A
PERSONAL FITNESS	Moderate	Fitness logs will need to be maintained before/after camp to complete	B

FIRST YEAR CAMPER PROGRAM (TRAILBLAZER)

The Trailblazer Program is designed to give first-year campers a “hands on” learning experience working with specially trained camp staff. Scouts will have plenty of time to practice and acquire the basic skills that are essential to scouting. Activities planned for Scouts participating in the Trailblazer program are based on Scout, Tenderfoot, Second Class and First Class requirements. Actual accomplishments will vary according to the abilities of each Scout. Our staff realizes that youth learn and acquire skills at different paces. The Trailblazer program will follow the Merit Badge schedule; Tenderfoot will be covered in Block A; Second Class in Block B; First Class in Block E; Scout Block F. For Trailblazer participants, a combined course of First Aid and Swimming will be offered in blocks C&D.

Rank Session	Comments	Time
Tenderfoot	Scouts will work toward the following requirements: 3a, 3b, 3c, 3d, 4a, 4b, 4c, 5a, 5b, 5c, 7a, 8	A
Second Class	Scouts will work toward the following requirements: 2a, 2b, 2c, 2d, 2f, 2g, 3a, 3c, 3d, 4, 5a, 6a, 6b, 6c, 6d, 6e, 8a, 8b, 9a, 9b,	B
First Aid and Swimming	Scouts will complete First Aid Merit Badge; Swimming Merit Badge will be earned by Scouts who pass the BSA Swimmer’s Test	
First Class	Scouts will work toward the following requirements: 3a, 3b, 3c, 3d, 4a, 4b, 5a, 5b, 5c, 5d, 7a, 7b, 7c, 7f, 9a,	E
Scout Rank	Scouts will work toward the following requirements: 1a, 1b, 1c, 1d, 1e, 1f, 2a, 2b, 2c, 2d, 3a, 4a, 4b, 5	F

*Please note that this program has been updated to follow the 2016 Rank Requirements.

**All requirements listed are tentative.

ADULT LEADER TRAINING

Every adult volunteering as a leader in Scouting brings with them an excitement about the opportunities of delivering the best program possible to youth in one of the programs offered.

Adult Education Session	Comments	Time
Climb On Safely	Must be 16 or older to complete	TBD
CPR	\$10 for issued CPR Card	TBD
IOLS	Takes place across 2 days	TBD
Trek on Safely		TBD
Troop Committee Challenge	2.5 Hour Course	TBD

2021 HORNE CUP CHALLENGE SERIES

This summer, the Horne Cup will return! Troops will be given daily and week-long challenges that focus on various Scout skills and abilities. Points are awarded for participation, so it is to each troop's benefit to participate in every challenge activity. The winner of the Horne Cup must complete the Honor Troop criteria.

HONOR TROOP AND HONOR PATROL

The guidelines for the Honor Troop and Honor Patrol awards will be distributed during at check-in on Sunday. These criteria are designed to encourage participation in the camp program as a patrol and as a unit. The patrol method is one of the methods of Scouting and is essential at camp. It is a good idea to encourage your patrols to meet prior to camp to ensure that their patrol flag is up-to-date and that each member of the patrol knows the yell, call, or signal for their patrol.

CAMP HORNE 2021 SUMMER CAMP T-SHIRTS

T-Shirts will be made available at a later date; Units will be made aware of this in time to order for camps. Additional pre-order items may be available as well. This information will be sent to unit leaders as it is available.



EVENING ACTIVITIES

Sunday: On Sunday nights, Scouts will participate in Vespers at Livingston Chapel followed by an opening campfire. It is best if guests do not try to attend the opening campfire as seating is extremely limited.

Tuesday: All Order of the Arrow members are invited to attend the weekly OA Fellowship on Tuesday evenings.

Thursday: Thursday's main attraction is the Order of the Arrow Calling Out Ceremony. Guests who would like to attend this ceremony are welcome. Chapel and supper precede the ceremony; however, if guests would like to join us for supper, please make a reservation two weeks prior to your units arrival for all planned guests.

Friday: Friday night is often viewed as a camp-wide celebration of what the Scouts (and Scouters) at camp have achieved over the preceding days. Guests are encouraged to visit for supper and the Closing Campfire. If your unit will have guests for supper, please make a reservation for all guests two weeks prior to your arrival.

Additional activities are planned for Monday, Tuesday, and Wednesday nights each year. This information will be made available upon arrival at camp.



“With the joy of distance and independence comes
the responsibility of taking care of yourself.”

-The Scouts BSA Handbook

Personal and Unit Gear Checklists:

GENERAL GEAR INFO

What to expect: Scouts attending camp will be sleeping in wall tents that are on raised platforms or three-sided wood Adirondacks. Each tent holds two people and will have cots for campers to sleep on. Adirondacks hold four campers each and accommodate air mattresses (not provided). Through the session, Scouts can participate in activities at variety of program areas around camp including: swimming, canoeing, archery, shooting sports, ecology, and advancement areas. Some merit badges include an overnight outpost. If you sign-up for one of those badges, plan accordingly.

What to leave at home: Sheath knives, personal rifles or other firearms, ammunition, and bows are not allowed in camp; only those supplied by the shooting sports area will be used. Scouts who have earned the Totin' Chip are allowed to carry a pocket knife, **IF** they carry their Totin' Chip with them. If a Scout has his knife out and is asked for his card, but does not have it, his knife can be confiscated and turned into his unit leader until his card is produced. We also recommend that expensive items such as MP3 players, tablets, electronic games, cell phones, and other electronic devices not be brought to camp. Please talk to your Scoutmaster to find out how this will be handled for your troop.

Not Allowed at Camp

Personal firearms

Personal ammunition

Personal bows and arrows

Sheath knives

Personal pets

Recommended to Leave at Home

Cell Phones

Music Players (MP3, CD)

Tablets and Computers

Electronic games

Other electronic devices

A Few Helpful Tips

- Packing in a plastic tote or footlocker as opposed to a suitcase or duffle bag is a good idea as items are more likely to stay dry in a plastic case than in a cloth backpack or suitcase.
- Due to the heat and humidity of Summer, it would be advisable to have your Scout bring a change of clothing for each day of camp.
- Camp Horne has a Trading Post where snacks, drinks, souvenirs, and program materials can be purchased. Most Scouts spend approximately \$50-70 during their stay in our camp.
- Sometimes plain water can taste, well, plain. It can be a good idea to pack some water flavoring.
- If your unit wants to bring snacks, pack them in a shared locking plastic tub. This decreases the chance of bugs, raccoons, or other wildlife from enjoying your snacks for you.
- Packing close toed water shoes is a great idea. Especially for Scouts participating in the Lakefront Challenge.
- Wicking or dry-fit underwear as well as regular application of powder will help prevent chafing. In the Alabama heat, these items are more than just advisable items to pack.
- Leave expensive items that you wouldn't want to ruin or lose at home.

CHECKLISTS

Personal Gear Checklist

- COMPLETE Scouts BSA uniform (including *Scouts BSA Handbook*)
- T-Shirts, shorts, pants socks, underwear, hat, sweater or jacket (it may be summer in AL but it can get cool at night) (Scouts need clean clothing for each day of camp)
- Swim trunks and towel
- Rain poncho or jacket
- Extra pair of shoes or boots (close toed)
- Sealable water bottle (Disposable cups will not be available)
- Watch
- Washcloth, towel
- Toiletries (soap, shampoo, toothpaste, etc.)
- Flashlight with new batteries
- Sleeping bag or sheets and blanket and a pillow
- Pocket knife and Totin' Chip
- Footlocker, suitcase or backpack
- Spending money
- Sunscreen and Bug Repellent
- Work gloves
- Long pants and long-sleeved shirt
- Bug spray
- Camp chair (if desired)
- Mattress for adirondacks
- Merit Badge supplies and pamphlets
- Check Merit Badge listings for specific items
- Completed Health and Medical Form A, B, C and any personal medicines
(Medicines should be in **original** containers labeled & kept in a Ziplock bag. **Epi-pens & inhalers should be carried at all times.** Medicines requiring refrigeration may be stored in the Health Lodge medical refrigerator.)

Unit Equipment Checklist

- Troop flag
- Patrol flag(s)
- First aid kit(s)
- Quiet games
- Lanterns and gas
- Rope
- Extra plastic/tarps
- Propane bottle (for heating showers)
- Tarps (recommended for tents)
- Paper and pens/pencils
- Shared Part Time and Full Time Adult Rosters
- Duty Rosters (waiters, latrine, etc.)
- Clothesline/pins
- Games for downtimes or inclement weather
- Youth Protection documentation on all participating Scouters and adults
- Props for skit or song
- Water Cooler

Optional Gear

- Compass
- Sunglasses
- Camera
- Musical instrument
- Twine or rope
- Shower shoes
- Fishing gear
- Religious book
- Hammock
- OASash

What NOT to Bring

- Pets
- Electrical equipment
- Expensive items
- Sheath knives
- Sandals or other open toed shoes (other than shower shoes)
- Firearms and ammunition
- Bows and arrows
- Tobacco, alcohol, illegal drugs

Appendices

**THIS PAGE IS INTENTIONALLY BLANK
FOR FORMATTING PURPOSES**



ARACOMA LODGE

Black Warrior Council, BSA

ORDER OF THE ARROW MEMBERSHIP INFORMATION

To be eligible for election, a Scout must be registered with the Boy Scouts of America and have the approval of their unit leader prior to the election. The unit leader must certify that all membership qualifications have been met prior to the election.

Youth membership qualifications. Youth members and youth candidates for membership are those under the age of 21. Youth candidates for membership must meet the following requirements:

- Be a registered member of the Boy Scouts of America.
- Have experienced 15 nights of camping while registered with a troop, crew, or ship within the two years immediately prior to the election. The 15 nights must include one, but no more than one, long-term camp consisting of at least five consecutive nights of overnight camping, approved and under the auspices and standards of the Boy Scouts of America. Only five nights of the long-term camp may be credited toward the 15-night camping requirement; the balance of the camping (10 nights) must be overnight, weekend, or other short-term camps of, at most, three nights each. Ship nights may be counted as camping for Sea Scouts.
- At the time of their election, youth must be under the age of 21, hold the Scouts BSA First Class rank, the Venturing Discovery Award, or the Sea Scout Ordinary rank or higher, and following approval by the Scoutmaster, Crew Advisor or Sea Scout Skipper, be elected by the youth members of their unit.

Candidates for youth membership shall be elected by other youth members in accordance with policies set forth by the national Order of the Arrow committee.

Adult membership qualifications. Members and candidates for membership who are aged 21 or older are considered adults in the Order of the Arrow. Adult candidates for membership shall be selected based on the following criteria:

Each year that a unit holds an election resulting in the election of at least one youth candidates, the unit committee may nominate adults to the lodge adult selection committee. The unit committee may nominate adults equal to one-third the number of youth candidates elected. This number can be rounded up if the number of youth candidates is not a multiple of three. In addition to the one-third limit, the unit committee may nominate the currently-serving unit leader (but not assistant leaders), as long as they have served as unit leader for at least the previous 12 months. Recommendations of the adult selection committee, with the approval of the Scout executive, serving as Supreme Chief of the Fire, will be candidates for induction, provided the following conditions are fulfilled:

- Selection of the adult is based on the ability to perform the necessary functions to help the Order fulfill its purpose, and not for recognition of service, including current or prior achievement and positions.
- The individual will be an asset to the Order because of demonstrated abilities that fulfill the purpose of the Order.
- The camping requirements set forth for youth members are fulfilled.
- The adult leader's membership will provide a positive example for the growth and development of the youth members of the lodge.

If you have additional questions, contact our Vice Chief of Inductions at
vcinductions@aracoma481.org



ARACOMA LODGE

Black Warrior Council, BSA

Troop: _

Session (circle one) 1 2

Date of Election: _ / _ / 21_ Number of registered active youth: _ Number present at election: _

Note: at least half of the registered active youth must be present to conduct an election

Number of members eligible: _ Number of ballots turned in: _ Number required to be elected: _

Fully complete the below table for those scouts **who were elected** (continue on back if needed):

Full Name	Rank	Date of Birth	Mailing Address	Email Address	BSA ID#

I certify that this election was conducted in accordance with the Order of the Arrow's guidelines and the listed names were duly elected to become candidates for membership in the Order of the Arrow.

Unit Leader Name: _ Signature: _

List names of Scouts and/or Scouters who conducted the election:

Scan and email completed form to **vcinductions@aracoma481.org** or mail to scout office. Keep a copy for your records and bring to camp.

Black Warrior Council, BSA
ATTN: Aracoma
PO Drawer 3088
Tuscaloosa, AL 35403

A fillable PDF of this form is available at www.aracoma481.org
****This form is due no later than May 30, 2021****

ORDER OF THE ARROW ADULT CANDIDATE NOMINATION FORM

Each year, upon holding a troop or team election for youth candidates that results in at least one youth candidate being elected, the unit committee may nominate registered unit adults (age 21 or over) to the lodge adult selection committee. The number of adults nominated can be no more than one-third of the number of youth candidates elected, rounded up where the

Unit Leader Information		
Name:	Phone:	Email Address:

number of youth candidates is not a multiple of three. In addition to the one-third limit, the unit committee may nominate the currently serving unit leader (but not assistant leaders), as long as he or she has served as unit leader for at least the previous 12 months. Recommendations of the adult selection committee, with the approval of the Scout executive, serving as Supreme Chief of the Fire, will be candidates for induction, provided all conditions are fulfilled.

Please print clearly and complete all of the information requested.

Nominee Information			
Last Name:	First Name:	M.I.:	
Address:		Appt #:	
City:		State:	ZIP Code:
Phone:	Position:		Date of Birth:
Years As Adult:	Years as Youth/Rank Attained:		Age:
Email Address:		Camping Requirement:	
Training Completed:		Community Activities:	

The camping requirement set forth for youth candidates must be fulfilled by adults for them to be considered. To be eligible, the adult must have completed 15 days and nights of BSA sanctioned camping during the two-year period prior to nomination. The 15 days and nights must include one, but no more than one, long-term camp consisting of six consecutive days and five nights of resident camping, approved and under the auspices and standards of the BSA. The balance must be overnight, weekend, or other short-term camps. Include above the dates and location of the resident camping experience.

Please also make a brief statement regarding the individual for each item on the back of this page.

Unit Recommendation: The adult leader, who fulfills the above requirements, is recommended for membership consideration in the Order of the Arrow. Date: ____/____/____

Unit Leader:	Print Name	Signature
Committee Chairman:	Print Name	Signature

-OR-

District/Council Recommendation: The adult leader, who fulfills the above requirements, is

recommended for membership consideration in the Order of the Arrow. Date: ____/____/____

Nominator:

Print Name

Signature

ORDER OF THE ARROW ADULT CANDIDATE NOMINATION FORM, CONTINUED.

1. Selection of the adult is based upon the ability to perform the necessary functions and not for recognition of service, including current or prior achievement and position. The individual's abilities include:

2. As Scouting's National Honor Society, our purpose is to:

- Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.
- Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout's experience, in the unit, year-round, and in summer camp.
- Develop leaders with the willingness, character, spirit and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.
- Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

This adult will be an asset to the Order of the Arrow due to demonstrated skills and abilities, which fulfill the purpose of the Order of the Arrow, in the following manner:

3. This adult leader's membership will provide a positive role model for the growth and development of the youth members of the lodge because:

Troop Number: _____ Session: 1 2 Council: BWC or Other: _____



CAMP HORNE

2021 IN-COUNCIL UNIT ROSTER AND PAYMENT FORM



Please use a separate sheet for every fifteen (15) Scouts or ten (10) Scouters

Unit Leader Information		
Name:	Phone:	Email Address:

	Names of Scouts Registered
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

	Names of Scouters Registered
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

Submit form and payments to:

Black Warrior Council
PO Drawer 3088
Tuscaloosa, AL 35403

FOR OFFICE USE ONLY, PLEASE LEAVE THIS AREA BLANK			
EARLY SCOUT REGISTRATION		X \$230	\$
STANDARD SCOUT REGISTRATION		X \$250	\$
TOTAL SCOUTS REGISTERED			
TOTAL SCOUTERS REGISTERED		X \$75	\$
TOTAL FREE SCOUTERS		X -\$75	-\$
TOTAL PARTICIPANTS REGISTERED			
TOTAL LATE FEES CHARGED		X \$25	\$
AMOUNT BILLED AS OF __/__/21			\$
TOTAL UNIT CAMPSHIP AWARD			-\$
AMOUNT PAID PRIOR TO 3/15/21			-\$
AMOUNT PAID AFTER 3/15/21			-\$
AMOUNT OWED AS OF __/__/21			\$

NOTES:

Troop Number: _____ Session: 1 2 Council: BWC or Other: _____



CAMP HORNE

2021 OUT-OF-COUNCIL UNIT ROSTER AND PAYMENT FORM

Please use a separate sheet for every fifteen (15) Scouts or ten (10) Scouters



Unit Leader Information		
Name:	Phone:	Email Address:

	Names of Scouts Registered
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

	Names of Scouters Registered
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	

FOR OFFICE USE ONLY, PLEASE LEAVE THIS AREA BLANK			
EARLY SCOUT REGISTRATION		X \$255	\$
STANDARD SCOUT REGISTRATION		X \$275	\$
TOTAL SCOUTS REGISTERED			
TOTAL SCOUTERS REGISTERED		X \$75	\$
TOTAL FREE SCOUTERS		X -\$75	-\$
TOTAL PARTICIPANTS REGISTERED			
TOTAL LATE FEES CHARGED		X \$25	\$
AMOUNT BILLED AS OF __/__/21			\$
TOTAL UNIT CAMPSHIP AWARD			-\$
AMOUNT PAID PRIOR TO 4/15/21			-\$
AMOUNT PAID AFTER 4/15/21			-\$
AMOUNT OWED AS OF __/__/21			\$

Submit form and payments to:

Black Warrior Council
PO Drawer 3088
Tuscaloosa, AL 35403

NOTES:

Troop Number: _____

Session: 1 2

Council: BWC or Other: _____



CAMP HORNE

2021 UNIT LEADERSHIP ROSTER



Please indicate the hours each day a Scouter is expected to be onsite.

	Scouter's Name	S	M	T	W	H	F	YPT Date	Phone #
1									
2									
3									
4									
5									
6									
7									
8									
9									
10									
11									
12									
13									
14									
15									

Troop Number: _____

Session: 1 2

Council: BWC or Other: _____



CAMP HORNE

2021 TROOP SWIM CLASSIFICATION RECORD

Follow ALL Guidelines Listed Below:



1. Every Scout and leader attending camp **MUST TAKE AN ANNUAL SWIM TEST** regardless of swimming proficiency or badges earned.
2. The requirements for swim test qualifications (For “Beginner” or “Swimmer”) must be conducted exactly as stated below.
3. A currently certified BSA Lifeguard, Aquatics Instructor, YMCA Lifeguard, or Red Cross Lifeguard must conduct the swim tests. A copy of the instructor’s certification (showing expiration date) must be provided.
4. **It must be understood that the Camp Horne Aquatics Director reserves the right to re-test any individual to assure that standards are met.**

Beginner's Test: Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to the starting place.

Swimmer's Test: Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swum continuously and include one sharp turn. After completing the swim, rest by floating.

Scout's Name (Please Print)		Swim Classification (Please Initial)			Youth or Adult
1		LEARNER	BEGINNER	SWIMMER	
2		LEARNER	BEGINNER	SWIMMER	
3		LEARNER	BEGINNER	SWIMMER	
4		LEARNER	BEGINNER	SWIMMER	
5		LEARNER	BEGINNER	SWIMMER	
6		LEARNER	BEGINNER	SWIMMER	
7		LEARNER	BEGINNER	SWIMMER	
8		LEARNER	BEGINNER	SWIMMER	
9		LEARNER	BEGINNER	SWIMMER	
10		LEARNER	BEGINNER	SWIMMER	
11		LEARNER	BEGINNER	SWIMMER	
12		LEARNER	BEGINNER	SWIMMER	
13		LEARNER	BEGINNER	SWIMMER	
14		LEARNER	BEGINNER	SWIMMER	
15		LEARNER	BEGINNER	SWIMMER	

A COPY OF THE TESTER'S CURRENT CERTIFICATION MUST ACCOMPANY THIS FORM OR IT WILL NOT BE ACCEPTED! NO EXCEPTIONS!

 Person Conducting Test (Please Print)

 Signature

 Unit Leader's Name (Please Print)

 Signature

HARRY E. BOVAY, JR. FOUNDATION CAMBERSHIP
RESIDENTS OF ALL COUNTIES EXCEPT WALKER COUNTY
 Camp Horne Summer Camp - Scouts BSA Summer Resident Camp 2021

Applicant Information				
Last Name:		First Name:		M.I.:
Address:				Appt #:
City:		County:	State:	ZIP Code:
Troop:	District: (circle) River Mountain Prairie	School:		Date of Birth:
Parent's Name:			Emergency Phone:	
Email Address:			Annual Household Income:	

Camperships are ONLY for registered Scouts and will be allotted under the direction of a volunteer committee and the Council Program Director, to families who need the help. A Scout can attend only one week of summer resident camp with a campership.

Campership funds are provided by the Harry E. Bovay, Jr Foundation and other gifts made by Friends of Scouting.

SCOUT OBLIGATION

Prior to submission of application, carry out a Service Project for a Church, the community, an elderly person, a sick person, handicapped person, the unit's charter organization or a Black Warrior Council camp to earn the campership. Send report of service with the application.

PARENT OBLIGATION

- Register the Scout in the troop through which he is applying for the campership.
- Obtain a medical examination by a physician before the Scout attends camp and have the BSA Health and Medical Record parts A, B, and C filled out, including shot record, and signed. Please send a copy of these forms.
- Provide spending money.
- Provide personal equipment. (See Scoutmaster for list of supplies needed.)
- Pay \$ 115.00 toward the total camp fee of \$230.00 if fee paid in full by May 15, 2021. No more than \$115.00 will be provided for a campership.

COUNCIL AND CAMP RESPONSIBILITY

1. Provide tents and health service at camp
2. Camp provides 3 meals each day in the dining hall
3. Camp provides opportunities for swimming, Scout activities, rifle range, archery, hiking, and campfires
4. Provide a campership in the amount not to exceed \$ 115.00 Amount requesting \$ _____

I (We) have read the above requirements for the campership and agree to the provisions.

Date _____ Signature: _____
 (Parent or guardian)

Signature _____
 (Scoutmaster)

Signature: _____
 (District Executive)

Signature: _____
 (Chairman of Campership Committee)

All camperships must be submitted, approved and received at the Council office by MARCH 15, 2021.

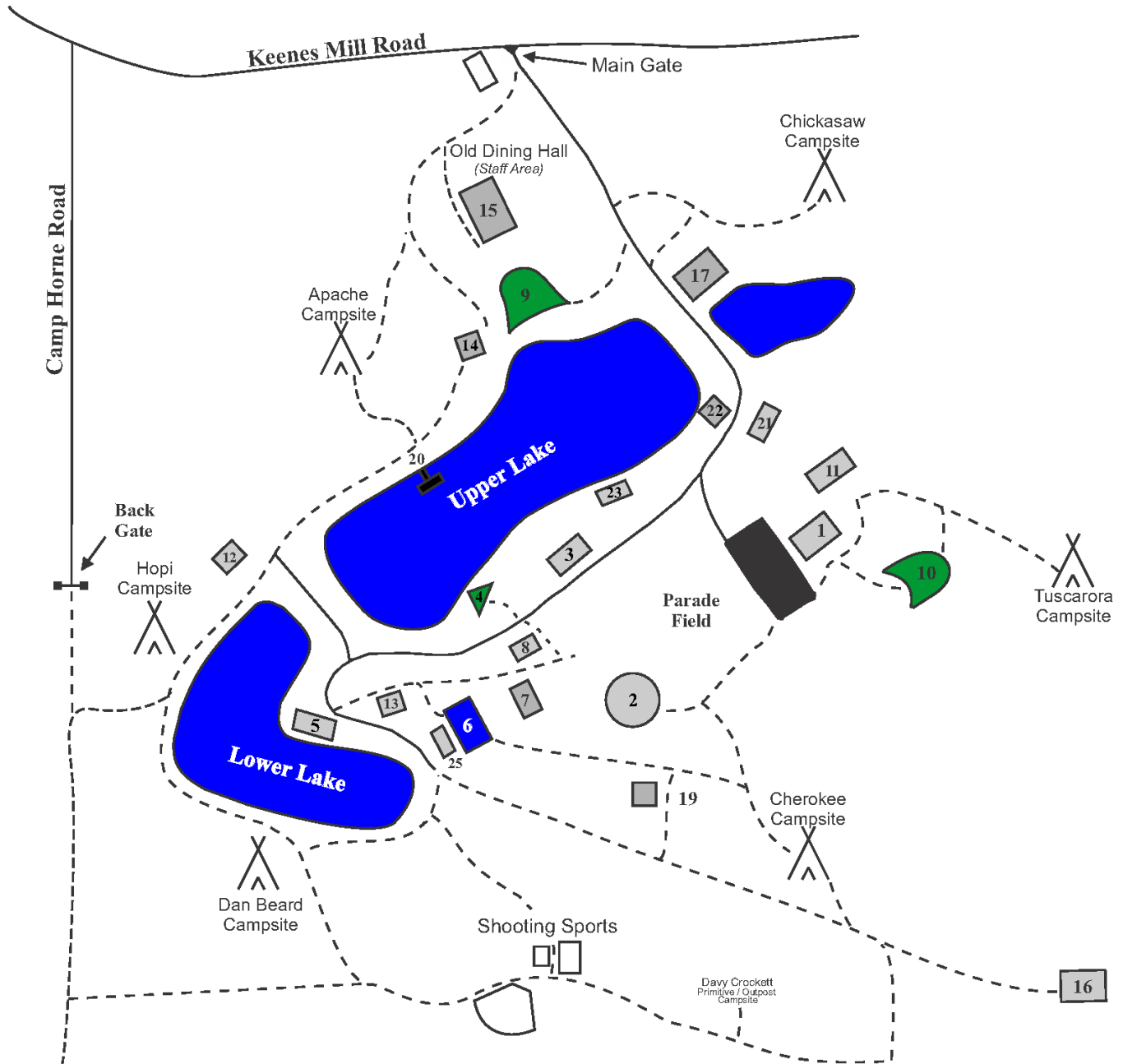
All signatures required for application to be considered.

CAMP RESERVATION INFORMATION (You MUST check camp and circle week you are attending.)

CAMP: Camp Horne Summer Camp 2021 Session 1 2

Camp Horne

Black Warrior Council, BSA



- | | |
|-------------------------------------|----------------------------------|
| 1. Hulsart Training Center / Museum | 13. Blackfoot Cabin |
| 2. Dining Hall | 14. Ecology Cabin |
| 3. Program Storage Building (PSB) | 15. Old Dining Hall (Staff Area) |
| 4. Livingston Chapel | 16. Climbing/Repelling Tower |
| 5. Trading Post | 17. Warehouse |
| 6. Swimming Pool / Central Showers | 19. Scoutcraft Area |
| 7. Health Lodge | 20. Boating Area |
| 8. Health Lodge Pavilion | 21. Trailblazer Pavilion |
| 9. Warren G. Finney Council Ring | 22. Boat house |
| 10. Sunday Night Campfire Ring | 23. Lakeside Pavilion |
| 11. OA Lodge | 24. Shooting Sports Complex |
| 12. Hopi Cabin | 25. Pool Pavilion |



Part A: Informed Consent, Release Agreement, and Authorization

Participant and parent/guardian (if under 18) must sign to acknowledge the informed consent and release on this page.

Any participation restrictions should be listed here.

Adults authorized to, or prohibited from, taking a participant to/from an event.

Part B2: General Informa

List all allergies or reactions here.

List all medication taken here.

Even if you don't have any prescription medicine, you must check YES to authorize the Health Officer to administer any non-prescription medications (over the counter meds).

To authorize for youth a parent/guardian must sign here.

Part B1: General Information/Health History

Remember to attach a photo copy of both sides of the insurance card.

Health History

Yes		No		Comments	Custian	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Diabetes	Last HbA1c percentage and date:	Insulin pump: Yes <input type="checkbox"/> No <input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Hypertension (past blood pressure)		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adult or congenital heart disease/heart effects/heart pump -anyway		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Heart malformation/valvular (valve) disease. Any heart surgery or procedure. Explain all "yes" answers.		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Family history of heart disease or any sudden heart-related deaths in family (include before age 55)		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Stroke/TIA		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Autoimmune/rheumatic disease	Last attack date:	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Lung/respiratory disease		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	COPD		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Emphysema/asthma problems		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Muscle/bone/joint conditions/rheumatoid or bursitis issues		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Head injury/concussion/TBI		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Alcohol use/abuse		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Psychiatric/psychological or emotional difficulties		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Neurological/neurological disorders		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Recent blood clot/stroke/TIA/disease		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Fainting spells and dizziness		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Kidney disease		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Seizures or epilepsy	Last seizure date:	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Autoimmune/hormonal/negative problems		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Thyroid disease		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Skin issues		
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Obstructive sleep apnea/obstructive disorders	COPD: Yes <input type="checkbox"/> No <input type="checkbox"/>	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	List all surgeries and hospitalizations	Last surgery date:	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	List any other medical conditions not covered above		

Healthcare provider completes this part. Only certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants may complete this part.

Healthcare provider must sign here.

Part A: Informed Consent, Release Agreement, and Authorization

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Informed Consent, Release Agreement, and Authorization

I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers,

related parties, or other organizations associated with any program or activity.

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.

Every person who furnishes any BB device to any minor, without the express or implied permission of the parent or legal guardian of the minor, is guilty of a misdemeanor. (California Penal Code Section 19915[a]) My signature below on this form indicates my permission.

I give permission for my child to use a BB device. (Note: Not all events will include BB devices.)

D Checking this box indicates you **DO NOT** want your child to use a BB device.



NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.

List participant restrictions, if any:

D None

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont Scout Ranch, Philmont Training Center, Northern Tier, Sea Base, or the Summit Bechtel Reserve, I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: _____ Date: _____

Parent/guardian signature for youth: _____ Date: _____

(If participant is under the age of 18)

Complete this section for youth participants only:

Adults Authorized to Take Youth to and From Events:

You must designate at least one adult. Please include a phone number.

Name: _____

Name: _____

Phone: _____

Phone: _____

Adults **NOT** Authorized to Take Youth to and From Events:

Name: _____

Name: _____

Phone: _____

Phone: _____



Prepared. For Life.®

Part B1: General Information/Health History

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Age: _____ Gender: _____ Height (inches): _____ Weight (lbs.): _____

Address: _____

City: _____ State: _____ ZIP code: _____ Phone: _____

Unit leader: _____ Unit leader's mobile #: _____

Council Name/No.: _____ Unit No.: _____

Health/Accident Insurance Company: _____ Policy No.: _____



Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.

In case of emergency, notify the person below:

Name: _____ Relationship: _____

Address: _____ Home phone: _____ Other phone: _____

Alternate contact name: _____ Alternate's phone: _____

Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
		Diabetes	Last HbA1c percentage and date: _____ Insulin pump: Yes D No D
		Hypertension (high blood pressure)	
		Adult or congenital heart disease/heart attack/chest pain (angina)/heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
		Family history of heart disease or any sudden heart-related death of a family member before age 50.	
		Stroke/TIA	
		Asthma/reactive airway disease	Last attack date: _____
		Lung/respiratory disease	
		COPD	
		Ear/eyes/nose/sinus problems	
		Muscular/skeletal condition/muscle or bone issues	
		Head injury/concussion/TBI	
		Altitude sickness	
		Psychiatric/psychological or emotional difficulties	
		Neurological/behavioral disorders	
		Blood disorders/sickle cell disease	
		Fainting spells and dizziness	
		Kidney disease	
		Seizures or epilepsy	Last seizure date: _____
		Abdominal/stomach/digestive problems	
		Thyroid disease	
		Skin issues	
		Obstructive sleep apnea/sleep disorders	CPAP: Yes D No D
		List all surgeries and hospitalizations	Last surgery date: _____
		List any other medical conditions not covered above	



Prepared. For Life.®

Part B2: General Information/Health History

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____

Allergies/Medications

DO YOU USE AN EPINEPHRINE AUTOINJECTOR? Exp. date (if yes) _____ D YES D NO

DO YOU USE AN ASTHMA RESCUE INHALER? Exp. date (if yes) _____ D YES D NO

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain
		Medication	
		Food	

Yes	No	Allergies or Reactions	Explain
		Plants	
		Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

D Check here if no medications are routinely taken.

D If additional space is needed, please list on a separate sheet and attach.

Medication	Dose	Frequency	Reason

D YES D NO Non-prescription medication administration is authorized with these exceptions: _____

Administration of the above medications is approved for youth by: _____

Parent/guardian signature

MD/DO, NP, or PA signature (if your state requires signature)



Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor.

Immunization

The following immunizations are recommended. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Yes	No	Had Disease	Immunization	Date(s)
			Tetanus	
			Pertussis	
			Diphtheria	
			Measles/mumps/rubella	
			Polio	
			Chicken Pox	
			Hepatitis A	
			Hepatitis B	
			Meningitis	
			Influenza	
			Other (i.e., Hib)	
			Exemption to immunizations (form required)	

Please list any additional information about your medical history:

DO NOT WRITE IN THIS BOX.

Review for camp or special activity.

Reviewed by: _____

Date: _____

Further approval required: D Yes D No

Reason: _____

Approved by: _____

Date: _____



Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: _____

Date of birth: _____

High-adventure base participants:

Expedition/crew No.: _____

or staff position: _____



You are being asked to certify that this individual has no contraindication for participation in a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient. You can also visit www.scouting.org/health-and-safety/ahmr to view this information online.

Please fill in the following information:

	Yes	No	Explain
Medical restrictions to participate			

Yes	No	Allergies or Reactions	Explain
		Medication	
		Food	

Yes	No	Allergies or Reactions	Explain
		Plants	
		Insect bites/stings	

Height (inches)	Weight (lbs.)	BMI	Blood Pressure	Pulse
			/	

	Normal	Abnormal	Explain Abnormalities
Eyes			
Ears/nose/throat			
Lungs			
Heart			
Abdomen			
Genitalia/hernia			
Musculoskeletal			
Neurological			
Skin issues			
Other			

Examiner's Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

True	False	Explain
		Meets height/weight requirements.
		Has no uncontrolled heart disease, lung disease, or hypertension.
		Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.
		Has no uncontrolled psychiatric disorders.
		Has had no seizures in the last year.
		Does not have poorly controlled diabetes.
		If planning to scuba dive, does not have diabetes, asthma, or seizures.

Examiner's signature: _____ Date: _____

Examiner's printed name: _____

Address: _____

City: _____ State: _____ ZIP code: _____

Office phone: _____

Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/ accessible roadway, you may not be allowed to participate.

Maximum weight for height:

Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight
60	166	65	195	70	226	75	260
61	172	66	201	71	233	76	267
62	178	67	207	72	239	77	274
63	183	68	214	73	246	78	281
64	189	69	220	74	252	79 and over	295



Prepared. For Life.®